## Application or Docket Number 10/759412 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE BASIC FEE 770.00 **FOR** 385.00 NUMBER FILED NUMBER EXTRA OB TOTAL CHARGEABLE CLAIMS minus 20= XS 9= XS18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 9-06 CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-4 NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE AMENDMENT PAID FOR FEE Total Minus X\$ 9= X\$18= OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENOMENT AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$18= \*\* X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL Z PREVIOUSLY AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE ENDME Total Minus X\$18= X\$ 9= OR Independent Minus

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

X43=

+145=

ADDIT. FEE

TOTAL

X86=

+290=

OR ADDIT. FEE

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."